

The Black Gobbo is a despicable creature who is so untrustworthy that even other Goblins don't trust him. Which, in true greenskin spirit, actually generates a lot of respect for the Black Gobbo from the Goblins! Originally a puny Night Goblin known as Skitgit, the Black Gobbo possessed something that most Goblins lack: ambition. It took years of effort to become a full-fledged Night Goblin Warboss. The sheer number of underhanded, sneaky, backstabbing, traitorous, greedy and cunning deeds Skitgit undertook in his career is absolutely astounding.

Dwarfs have much reason to hate him, as Snitgit made quite the career of trapping them and then stealing their prized possessions. Once he had gathered enough Dwarf loot and fellow conspirators. Snitgit made his move and successfully dethroned Warlord Izgabit Wuzzit. From that day forward, he became the Black Gobbo and he continues to cause trouble wherever he can.

*The Black Gobbo is a Night Goblin Warboss. He counts as a Lord choice. He must be fielded exactly as described here and no further equipment or magic items can be purchased for him.*

Profile	M	WS	BS	S	T	W	I	A	Ld
Skitgit	4	5	3	4	4	3	5	4	7(9)

**Points:** 190

**Equipment:** *Gromril armor, the Hood of Night, Thagi Az, Gotkid's Beard and the Belt Buckle of Durzik Al Ankor.*

#### **Hood of Night**

After years of plottin', plannin' and sneakin', the Black Gobbo finally earned his place by kicking Warlord Izgabit Wuzzit into a ditch filled with acid. All that remained of old Izgabit was a pair of Trollhide trousers, which the Black Gobbo fashioned into his now trademark hood. With his hood, the Black Gobbo commands such respect from Night Goblins and Goblins alike that he counts as Leadership 9 when leading them. Other troop types that do not involve Goblins in any way (Orcs, Trolls, etc.) use his Leadership value of 7 instead.

#### **Thagi Az**

This legendary weapon was wrenched from the broken hands of Dwarf Lord Zagaz Harfut while he lay crippled at the bottom of a cunning chute trap designed by Skitgit himself. Thagi Az is a fine example of Dwarf Runesmanship, now in the wrong hands. If the Black Gobbo scores a hit against an enemy who has a magic weapon, the enemy's magic weapon is destroyed immediately. In addition, the axe confers a +1 Attack and +1 Strength bonus to the bearer.

#### **Gotkid's Beard**

Once upon a time, Gotkid Fenrig was a Dwarf Thane with a fine, flowing beard. This mighty beard was adorned with runic beads of protection that were woven into it. While on patrol in Undgrin Ankor, Fenrig fell victim to the Black Gobbo's classic "Cave-Mounted Stunty, 'Eadlobba Speshul." Now, Gotkid's beard sways to and fro on the Black Gobbo's belt. The protective runes within the beard confer a 6+ Ward Save for the Black Gobbo.

#### **Belt Buckle of Durzik Al Drazh**

This enchanted item was once the proud property of an Ironbeard of great respect named Durzik. He was slain when the Black Gobbo tricked and cornered him in a deadend tunnel; one that contained 3 hungry Trolls. All that was left of Durzik was his shiny gold belt buckle. Forged with runes of good fortune, the wearer of the belt may reroll any single d6 once per game.

#### **Really Hates Dwarfs!**

Although all Night Goblins hate Dwarfs, the Black Gobbo really, truly hates them! He may attempt to reroll failed 'to hit' rolls against Dwarfs in every combat round (not just the first as normal Hatred implies). In addition, any unit that the Black Gobbo accompanies is *Stubborn* when fighting Dwarfs in close combat. The Black Gobbo does not Fear Elves.